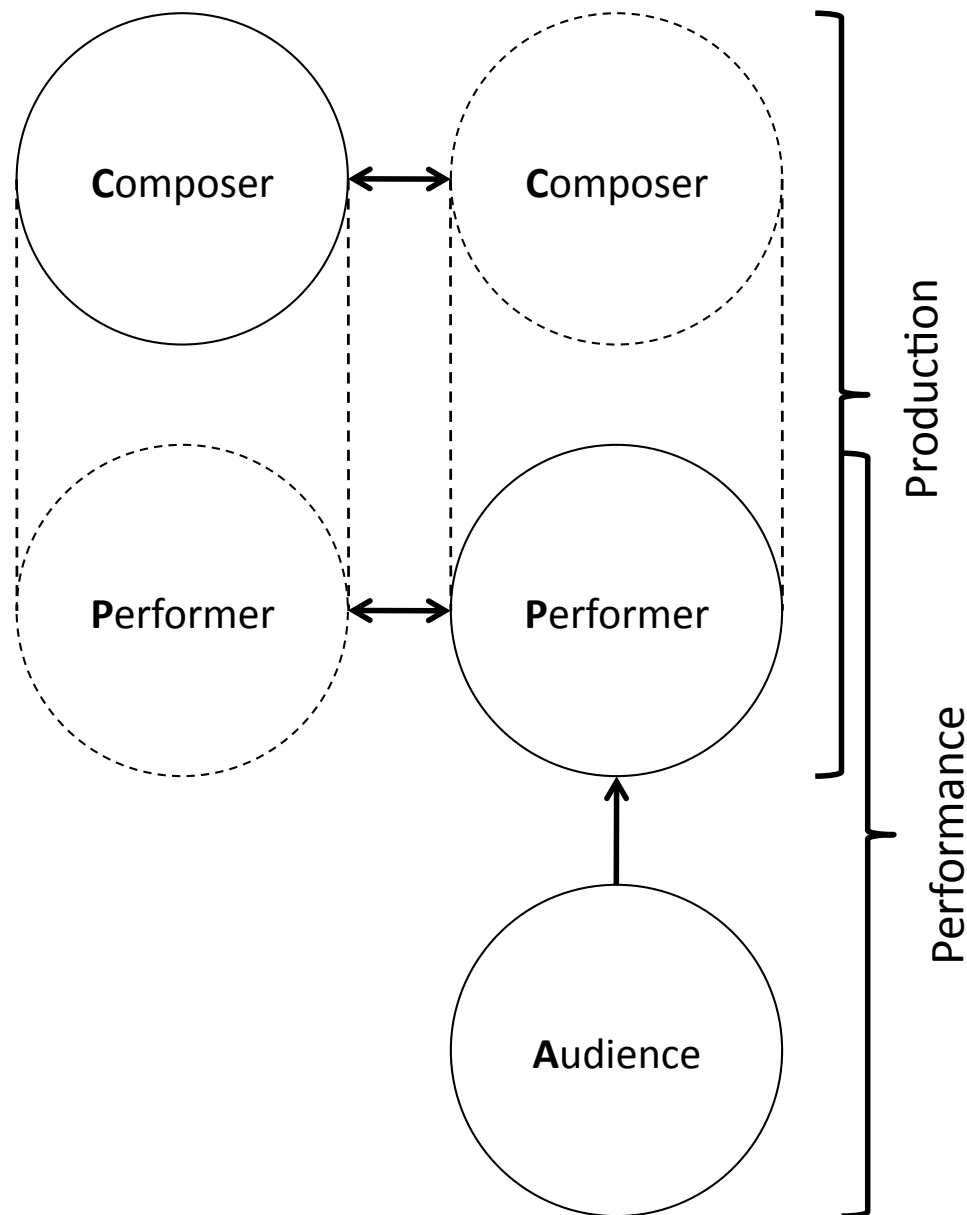


Music Analysis Track

Analytical Framework



C: Strategies of Production

- Concepts
- Systems
- Processes

P: Performance Perspective

- Aesthetical Intention
- Definition of Movement
- Interaction

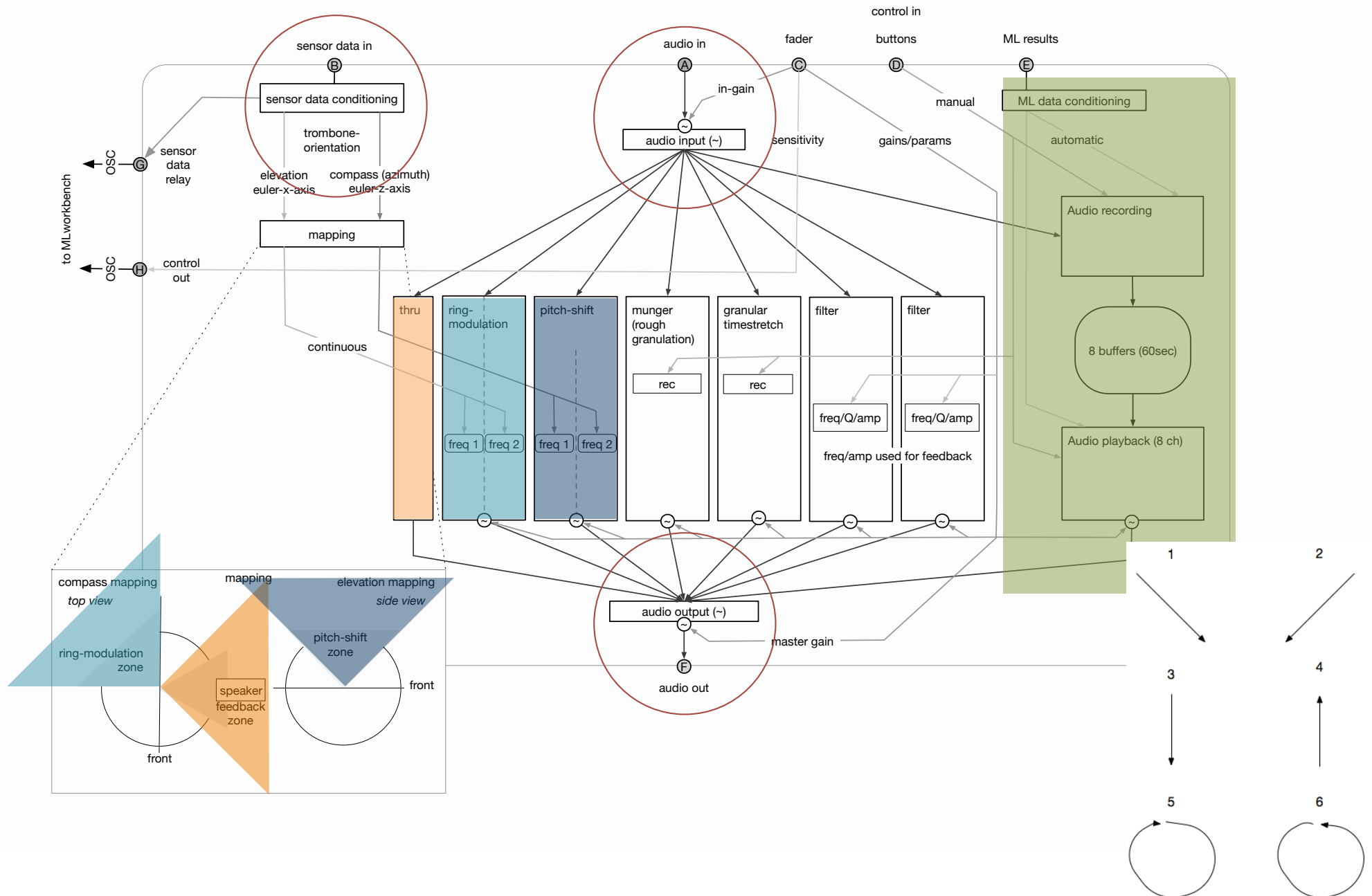
A: Audience Perspective

- Aesthetical Value from an Outside Perspective
- Question of traceability

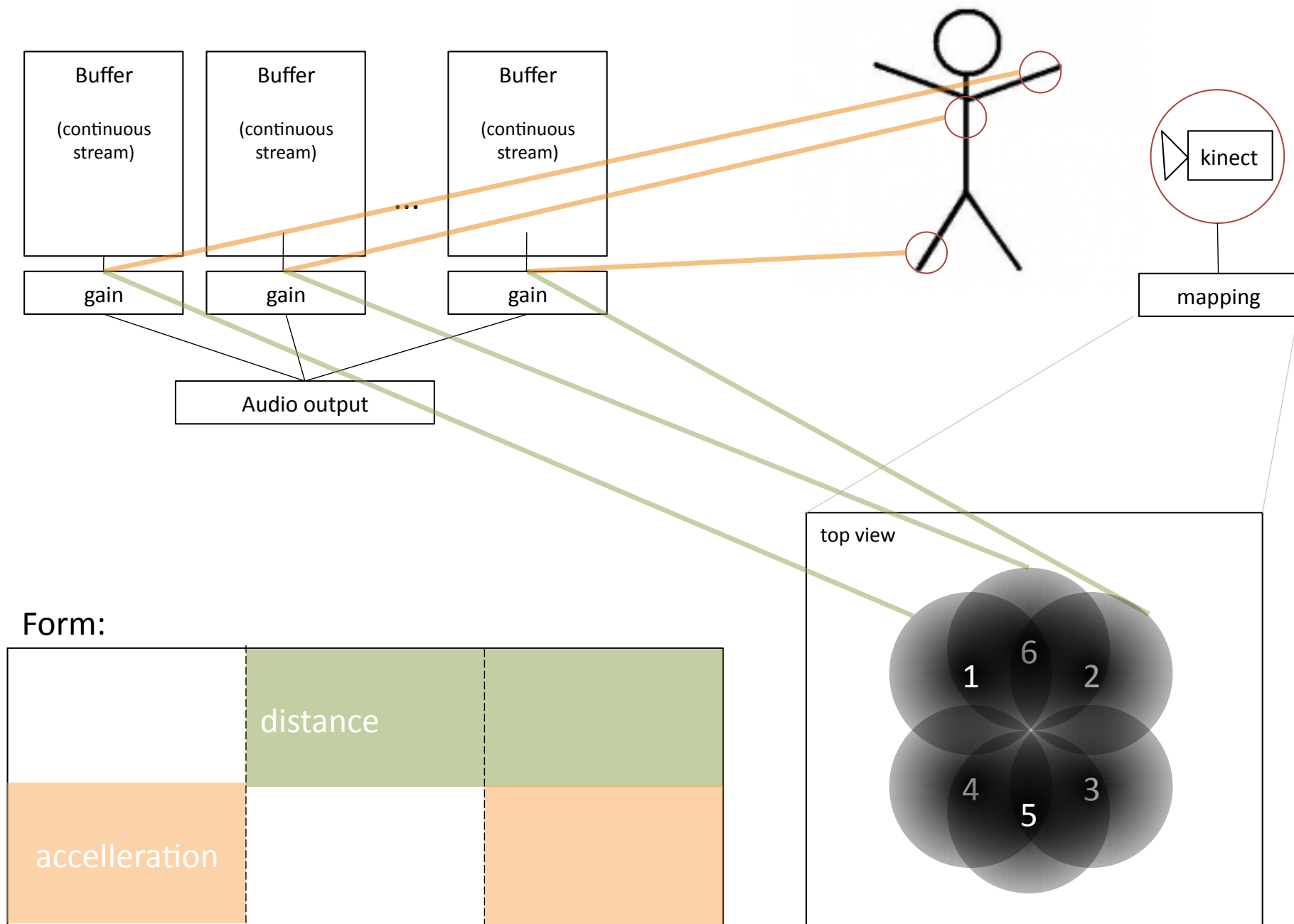
C Setup: Double Vortex

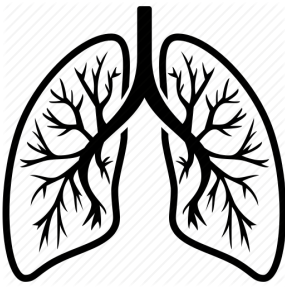
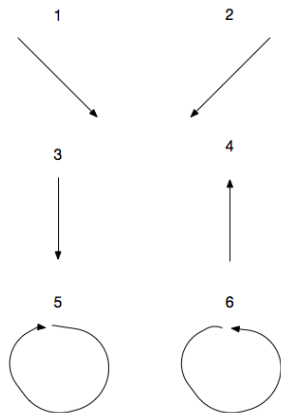
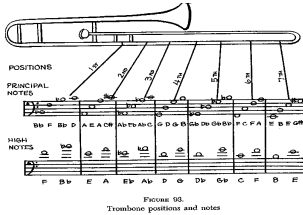
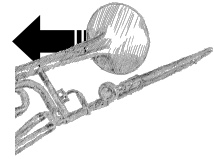
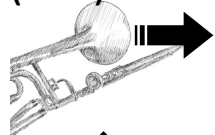
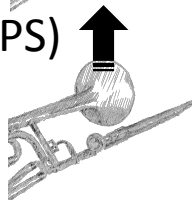

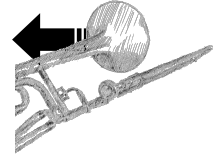
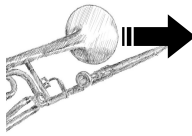
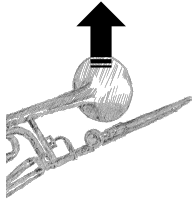
Double Vortex II software schema overview

Jan Schacher 20151105



C Setup: Moving Music



	mechanical	analogue some sort of analogue amplification involved	digital energy is translated into information
<p>excitation</p> <p>triggers event</p>			
<p>modification</p> <p>modifies event gesture but acc. non-self-contained</p>		<p>45°-135° (FB)</p> 	<p>90°-180° (RM)</p>  <p>45°-90° (PS)</p> 
<p>selection</p> <p>no direct acc. consequences</p>		<p>X45°</p> 	<p>X90°</p>  <p>X45°</p> 

A Outside Perspective: Double Vortex

